

HUBBARD COMMUNICATIONS OFFICE
Saint Hill Manor, East Grinstead, Sussex

HCO BULLETIN OF 20 MAY 1968
Corrected & Reissued 5 Mar 74

Remimeo

OVERT–MOTIVATOR SEQUENCE
DIANETICS COURSES
LEVEL TWO
SOLO AUDIT
OT SECTIONS

There is an important discovery made in 1952 on the subject of engrams which did not get included in “Book One”, Dianetics: The Modern Science of Mental Health.

This was the “Overt Motivator sequence of ENGRAMS”.

AN OVERT, in Dianetics and Scientology is an aggressive or destructive ACT by the individual against one or another of the 8 dynamics—(self, family, group, Mankind, animals or plants, MEST, Life or the Infinite).

A MOTIVATOR is an aggressive or destructive act received by the person or one of the dynamics.

The viewpoint from which the act is viewed resolves whether the act is an overt or a motivator.

The reason it is called a “Motivator” is because it tends to prompt that one pays it back—it “motivates” a new overt.

When one has done something bad to someone or something one tends to believe it must have been “motivated”.

When one has received something bad, he also may tend to feel *he* must have done something to deserve it.

The above points are true. The actions and reactions of people on the subject are often very falsified.

People go about believing they were in an auto accident when in actual fact they caused one.

Also people may believe they caused an accident when they were only *in* one.

Some people, on hearing of a death, at once believe they must have killed the person even though they were far away.

Police in large cities have people turn up and confess to almost every murder as a routine.

One doesn't have to be crazy to be subject to the Overt–Motivator sequence. It is not only used on him continually by others, it also is a basic part of his own “case”.

There are two extreme stages of Overt–Motivator phenomena. One is a person who gives up only motivators (always done to him) and the other is the person who “has done only overts” (done to others).

In running engrams you will find

1. All overt engrams that hang up (won't audit easily) have *also* a motivator engram as the same or different incident.
2. All motivator engrams that hang up have an overt engram in the same or different incident.

The two *types* of engrams then are OVERT Engrams and MOTIVATOR Engrams.

Example of Overt Engram—SHOOTING A DOG.

Example of Motivator Engram—BEING BITTEN BY A DOG.

The rule is that the SUBJECT MATTER MUST BE SIMILAR.

They can be in different points in time.

When you can't run out (erase) a dog bite engram, why then you find the "shoot dog" engram.

PSYCHOSOMATIC ILLS OR ABERRATIONS THAT DO NOT RESOLVE BY RUNNING ONE SIDE, USUALLY RESOLVE BY FINDING AND RUNNING THE OTHER.

When you can't erase an engram about shooting a dog, why then there's a bitten by dog.

It's all very simple really. There are always two sides to the coin. If one won't run, you try the other.

BASICS

Finding the basic engram on a chain also applies to finding the basic overt or basic motivator engram.

Engrams then hang up (won't run out) when

- (a) The other type needs to be run and
- (b) The one found has earlier engrams on it.

NON EXTANT ENGRAMS

An "engram" sometimes didn't exist. A pc can be trying to run being run over by a car when he never was.

What needs to be done, when the incident won't run, is get the pc's incident of running over somebody.

It also works in reverse. A pc can be trying to run an engram of running over somebody when he was in fact only run over himself and never did run over anyone.

So BOTH engrams can exist and be run or only one side exists and can be run or with a heavy foul up on overts and motivators, one side can be non-factual and won't run because only the *other* side exists.

It is easy to visualize this as a matter of flows. An overt of course is an Outflow and a motivator is an Inflow.

SECONDARIES

It may never have been said that secondaries always sit squarely on incidents of actual pain and unconsciousness.

Also secondaries can exist on the overt—motivator sequence pattern just as in engrams.

This is the cause of frozen emotions or "unemotional" people. Also some people complain they can't feel anymore.

This works out by overt—motivator sequence. A person in grief over loss (grief is always loss) who then can't run it has *caused* grief and that overt-secondary can be run.

Also a person misemotional over causing grief has been caused grief. It works both ways with ALL POINTS ON THE TONE SCALE.

The last is a newer discovery and wasn't known to early Dianeticists.

The Overt Motivator Engram phenomena did not receive adequate dissemination. The principle applied to secondaries has not before been released.

It is basically Dianetic Engram running that resolves all cases in the end so one had better be pretty good at auditing Engrams and Secondaries, Motivator and Overt both.